## Delaware City Police Department Incident Summary For March 2016

Domestic Incidents	6
Parking Violation	0
911 Disconnects	1
Property/Person's Checks	0
Suspicious Person	2
Suspicious Vehicle	3 0
Crime Prevention Checks	0
Barking Dog Complaint	0
Alarms	3
Noise Violations	1
Traffic Violations	42
Abandon Vehicle	0
Criminal Mischief	2
Offensive Touching	0
Theft -Misdemeanor	2
Theft - Felony	2 2 1
Burglary	
Drug Offenses	0
Terroristic Threatening	2
Harrassment	2
Local Fugitive	5
Miscelleanous Investigations	0
Custody Disputes	1
Criminal Impersonation	1
Accident Investigation	1
Public Relations	4
Disorderly Conduct	0
Assist Other Agency	4
Trespassing	0
Medical Assist/Transport	2
Offenses invovling Children	0
Death Investigations	1
Check on the Welfare of a Person	5

## Delaware City Police Department Incident Summary March 2016

March 10, – March 16, 2016 – Sometime between these dates the suspect ripped the screen to a window located on the side of the residence in the 200 block of Clinton Street. No other signs of entry attempt were discovered and the suspect never gained entry into the residence.

March 18, 2016 – A burglary occurred at an apartment in the 200 block of Adams Street. The burglary occurred sometime between 8:00 a.m. and 11:00 a.m. There were no signs of forced entry into the building, but signs of forced entry into a bedroom of one of the units. Personal items were taken from the bedroom.

March 23, 2016 – The victim was using their ATM card at the WSFS. They left their card in the machine. A person who followed the victim noticed the card in the machine and made their own withdrawal. We are working with WSFS Security on this investigation.

March 26, 2016 – We have an active investigation where at least three or four 12 year old kids are involved in a situation where the victim, another 12 year old received a message via social media threatening to kill him. In addition to the threat, the suspect stated no one would find out about it. The picture of a weapon was also posted on social media.